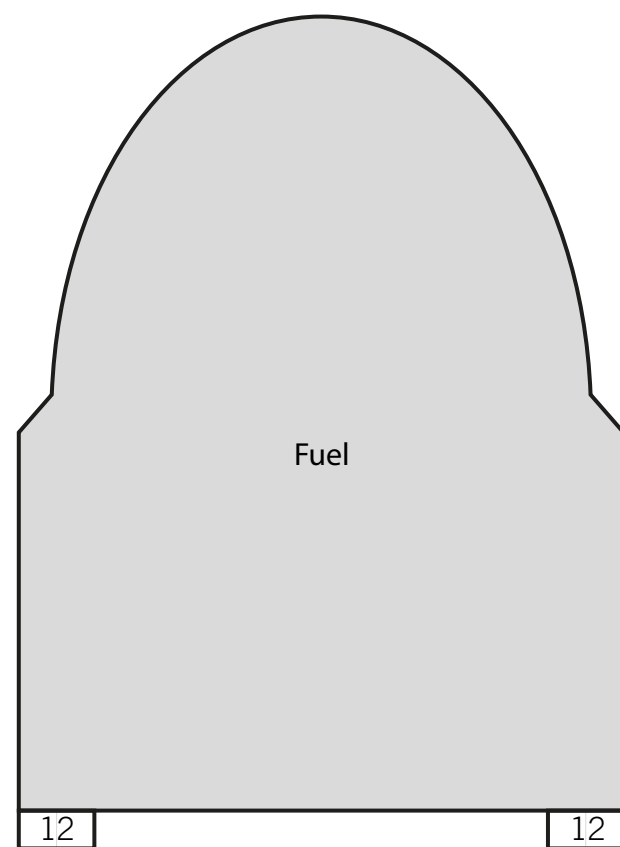
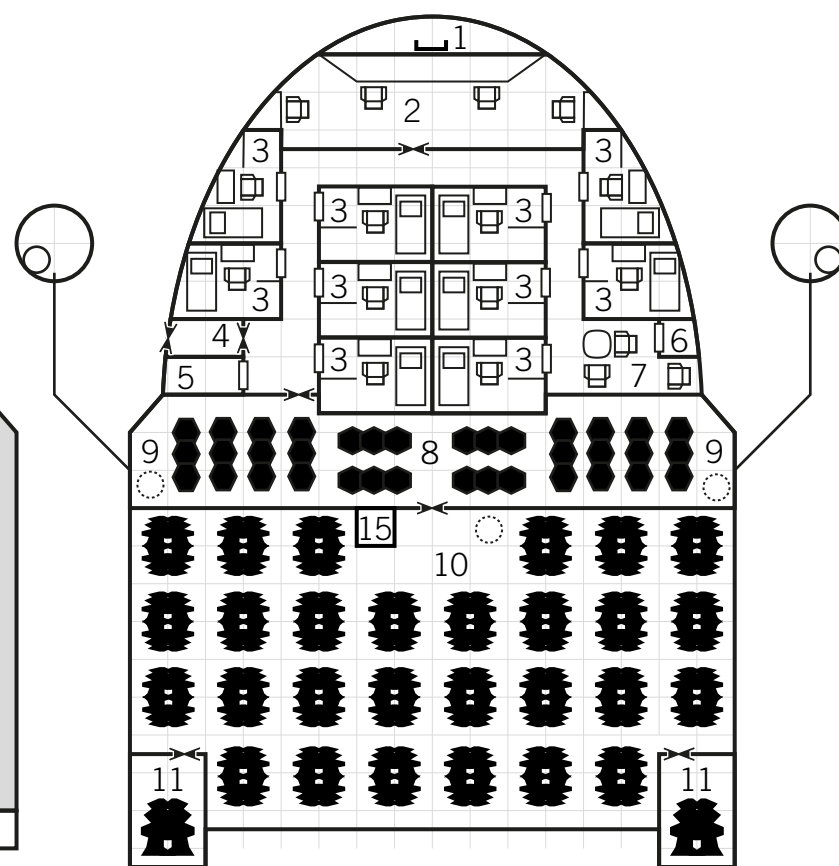
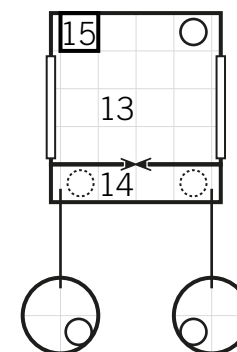




Deck 1



Deck 2



Deck 3

1. Sensors
2. Bridge
3. Stateroom
4. Air lock
5. Ship's locker
6. fresher
7. Common area
8. Power plant
9. Laser turret access
10. Jump drive
11. Manoeuvre drive
12. Fuel processors
13. Cargo area
14. Missile turret access
15. lift