

PLAYER

KIN

AGE

PROFESSION

MOTIVATION

DRAGON BANE

APPEARANCE

NAME



DAMAGE BON. STR

DAMAGE BON. AGL

MOVEMENT

ENCUMBRANCE LIMIT

ABILITIES & SPELLS

SKILLS

INVENTORY

- ◆ _____ Acrobatics (AGL)
- ◆ _____ Awareness (INT)
- ◆ _____ Bartering (CHA)
- ◆ _____ Beast Lore (INT)
- ◆ _____ Bluffing (CHA)
- ◆ _____ Bushcraft (INT)
- ◆ _____ Crafting (STR)
- ◆ _____ Evade (AGL)
- ◆ _____ Healing (INT)
- ◆ _____ Hunting & Fishing (AGL)
- ◆ _____ Languages (INT)
- ◆ _____ Myths & Legends (INT)
- ◆ _____ Performance (CHA)
- ◆ _____ Persuasion (CHA)
- ◆ _____ Riding (AGL)
- ◆ _____ Seamanship (INT)
- ◆ _____ Sleight of Hand (AGL)
- ◆ _____ Sneaking (AGL)
- ◆ _____ Spot Hidden (INT)
- ◆ _____ Swimming (AGL)

WEAPON SKILLS

- ◆ _____ Axes (STR)
- ◆ _____ Bows (AGL)
- ◆ _____ Brawling (STR)
- ◆ _____ Crossbows (AGL)
- ◆ _____ Hammers (STR)
- ◆ _____ Knives (AGL)
- ◆ _____ Slings (AGL)
- ◆ _____ Spears (STR)
- ◆ _____ Staves (AGL)
- ◆ _____ Swords (STR)

SECONDARY SKILLS

- ◆ _____
- ◆ _____
- ◆ _____
- ◆ _____
- ◆ _____
- ◆ _____

- 1 _____
- 2 _____
- 3 _____
- 4 _____
- 5 _____
- 6 _____
- 7 _____
- 8 _____
- 9 _____
- 10 _____

MEMENTO

TINY ITEMS

GOLD

SILVER

COPPER

ARMOR

HELMET

WILLPOWER POINTS

BANE ON:
◆ ACROBATICS
◆ EVADE ◆ SNEAKING

BANE ON:
◆ AWARENESS ◆ BOWS

WEAPON/SHIELD

GRIP

RANGE

DAMAGE

DURABILITY

FEATURES

HIT POINTS

DEATH ROLLS

SUCCESSES | FAILURES